

<b>Stage 2</b>	<b>Bay 2</b>	<b>Trouble Ahead</b>
<b>Rules:</b> IDPA Concealment Garment Required		<b>Course Designer:</b> Wayne Miller Modified Brian Carney
<b>Starting Position:</b> Loaded to division capacity and holstered hands at sides.		
<b>Scenario:</b> While taking a walk down the street you are confronted by a group of armed punks. Defend yourself as necessary.		
<b>Stage Procedure:</b> At P1. Draw engage T1-T2 with 2 rounds to the body and 1 to the head and targets must be engaged in that order. At P2, engage T2-T5 with 2 shots each and PP1 in tactical priority.		
<b>Scoring:</b> Unlimited		
<b>Round Count:</b> 15 minimum		
<b>Scored Hits:</b> T1-T2 best two on body and 1 headshot required. T3-T6 best 2, PP1 down		
<b>Reload:</b> Any IDPA legal reload		
<b>Start-Stop:</b> Audible and last shot		

